# BASIC SERIAL COMMAND SPECIFICATIONS EIKI

LC-XGC500AL

Ver.1.00

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LC-XGC500AL	Basic Serial Command Functional Specifications

## 1. Overview

- · These specifications define projector control commands for LC-XGC500AL.
- · The projector control commands are used to control a projector through RS-232C from a computer.

## 2. Serial Interface Specification

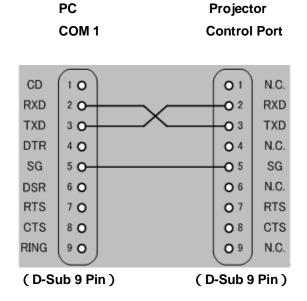
## 2.1. Transfer Specification

Item	Specification
Synchronous system	Asynchronous
Transmission Speed	9600 / 19200
Data Length	8 bits
Parity	None
Stop Bit	1
Flow Control	None

- 1) Transmission speed: initial setting value is 19200.
- 2) Transmission speed can be changed in service mode.

## 2.2. Connection

Dedicated serial cable must be used for the connection between computer and projector.



#### 3. Notes for Communication

- The projector command is defined as one command per line that starts with "C" and ends with carriage return (0x0D).
- When carriage return (0x0D) is received, decoding starts.
- There are two types of commands; Functional Execution Commands which function in a way comparable to remote and console keys and Status Read Commands which get basic statuses of projector.

Example of Functional Execution Command: "C05" [CR]

Example of Status Read Command: "CR0" [CR]

- · In the cases below, it clears information of receive buffer.
  - 1) When LF (0x0A) and EOF (0x1A) are received
  - 2) When it takes more than a second to receive one command (until the projector receives carriage return since it has received the first data)
- or the pipelining of Functional Execution Command, allow the following interval time after receiving return value.
  - 1) Commands "VOLUME +/-", "ZOOM UP/DOWN", "FOCUS UP/DOWN" and "LENS-SHIFT UP/DOWN/RIGHT" --> 100ms
  - 2) Other commands --> 500ms
- For the pipelining of Status Read Command, allow more than 500 ms of interval time after reception of return value.
- Do not send any subsequent command before reception of return value; however this is not the case when no response is returned after more than 5 seconds.
- It takes about 7 seconds for internal initialization after plugging in AC power. During this time, it cannot process commands. Do not issue any command.
- During 7 seconds after powering on in Standby mode, when the command for internal initialization or lamp lighting is received, ACK value is returned but the function is not executed. However, for Status Read Command, the function is executed in 500 ms after receiving ACK value for POWER ON command.
- During countdown and cooling operations:

During countdown operation after execution of power-on, as well as during cooling operation after execution of power-off, ACK value is returned but the function is not executed when command is received.

On switching INPUT:

During 5 seconds after switching action has started in response to reception of INPUT switching command, ACK value is returned but the function is not executed when command is received. However, for Status Read Command, the function is executed in 500 ms after receiving ACK value for INPUT switching command.

- The number of characters indicating successful reception of command varies according to the command. Please see [7. Status Read Command].
- Characters used for commands must be Capital (A Z).

## 4. Functional Execution Command Table

Command	nmand Item		Item
C00	POWER ON	C20	BRIGHTNESS +
C01	POWER OFF (QUICK POWER C01 OFF)		BRIGHTNESS -
C02	POWER OFF	C22	
C03		C23	INPUT 2 VIDEO
C04		C24	INPUT 2 Y,Pb/Cb,Pr/Cr
C05	INPUT 1	C25	INPUT 2 RGB
C06	INPUT 2	C26	
C07	INPUT 3	C27	IMAGE
C08	NETWORK	C28	ON START Enable
C09	VOLUME +	C29	ON START Disable
C0A	VOLUME -	C2A	POWER MANAGEMENT READY
C0B	SOUND MUTE ON	C2B	POWER MANAGEMENT OFF
C0C	SOUND MUTE OFF	C2C	
C0D	VIDEO MUTE ON	C2D	
C0E	VIDEO MUTE OFF	C2E	POWER MANAGEMENT SHUT DOWN
C0F	SCREEN NORMAL SIZE (4:3)	C2F	
C10	SCREEN WIDE SIZE (16:9)	C30	D.ZOOM +
C11		C31	D.ZOOM -
C12		C32	
C13		C33	INPUT 3 VIDEO
C14		C34	INPUT 3 S-VIDEO
C15		C35	
C16		C36	
C17		C37	
C18		C38	
C19		C39	
C1A		C3A	POINTER RIGHT
C1B		C3B	POINTER LEFT
C1C	MENU ON	C3C	POINTER UP
C1D	MENU OFF	C3D	POINTER DOWN
C1E	DISPLAY CLEAR	C3E	
C1F		C3F	ENTER

<sup>&</sup>quot;---" means "No Function".

## LC-XGC500AL Basic Serial Command Functional Specifications

Command	Item	Command	Item
C40		C80	
C41		C81	
C42		C82	
C43	FREEZE ON	C83	
C44	FREEZE OFF	C84	
C45		C85	
C46	ZOOM -	C86	
C47	ZOOM +	C87	
C48		C88	
C49		C89	AUTO PC ADJ
C4A	FOCUS -	C8A	PRESENTATION TIMER
C4B	FOCUS +	C8B	
C4C		C8C	
C4D		C8D	
C4E		C8E	KEYSTONE ↑
C4F		C8F	KEYSTONE ↓
C50	INPUT 1 ANALOG RGB	C90	$KEYSTONE \to$
C51	INPUT 1 SCART	C91	KEYSTONE ←
C52	INPUT 1 DVI (PC DIGITAL)	C92	
C53	INPUT 1 DVI (AV HDCP)	C93	
C54		C94	
C55		C95	
C56		C96	
C57		C97	
C58		C98	
C59		C99	
C5A		C9A	
C5B		C9B	
C5C		C9C	
C5D	Lens Shift Up	C9D	
C5E	Lens Shift Down	C9E	
C5F	Lens Shift Left	C9F	
C60	Lens Shift Right		

<sup>&</sup>quot;----" means "No Function"

# 5. Status Read Command Table

Command	Item	Note	
CR0	CRO STATUS READ		
CR1 INPUT MODE READ			
CR2			
CR3 LAMP TIME READ			
CR4 SETTING READ			
CR5			
CR6 TEMP READ			
CR7 LAMP MODE READ			
CRC			

<sup>&</sup>quot;——" means "No Function".

#### 6. Functional Execution Command

#### 6.1 Format

· PC issues a command in the following format:

Command: two characters (See Functional Execution Command Table)

 Projector decodes the received data and returns the result when getting ready to receive the next command.

[ACK] [CR]: (0x06, 0x0D) When received Functional Execution Commands.

When received data cannot be decoded, "?" [CR] is returned.

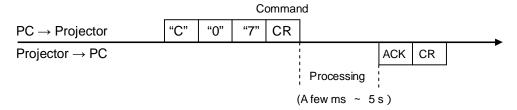
#### 6.2 When the command pipelining is needed

In the case of the function requiring command pipelining, such as "Volume +/-" and "Zoom +/-", operation should follow the same way as in remote control:

- 1) Sending-side system issues commands every 100 ms after receiving the return value.
- 2) When receiving an applicable command, the function is executed for 120 ms from the moment.
- 3) When receiving the same command in sequence within 120 ms, the function is executed for another 120 ms from the moment of the second command reception.
- 4) When any other command is not received after 120 ms, the execution of pipelining is stopped.
- 5) When Projector receives another command within 120 ms, the execution of pipelining is stopped.

#### 6.3 Transfer Example

Change Projector mode to Video with Basic Command.



## 6.4 Operation Requirements

In the following status of projector, Available Functional Execution Commands are limited.

Projector Status	Available Functional Execution Commands
Standby Mode	C00: POWER ON
Countdown in process	C00: POWER ON → Countdown is terminated C01: POWER OFF C02: POWER OFF → Countdown is terminated C46: ZOOM - C47: ZOOM + C4A: FOCUS - C4B: FOCUS + C5D: LENS SHIFT UP C5E: LENS SHIFT DOWN C5F:LENS SHIFT LEFT C60:LENS SHIFT RIGHT  When ZOOM+/-, FOCUS +/-, LENS SHIFTUP/ DOWN/LEFT/RIGHT are executed during Countdown is in process, POINTER Command become effective, and ZOOM/FOCUS/LENS SHIFT become enable to control by POINTER Command. (*POINTER Command: C3A/CA3B/C3C/C3D)
Cooling Down in process	NONE (No Execution)
Cooling Down due to Abnormal Temperature	NONE (No Execution)
Abnormal Temperature Status	NONE (No Execution)
Abnormal Power Status	NONE (No Execution)
Abnormal Filter Status	NONE (No Execution)
Power-Save Cooling Down in process	NONE (No Execution)
Power Save Status	C00: POWER ON C01: POWER OFF
Cooling Down in process after OFF operation due to Lamp Failure	NONE (No Execution)

Note) in above status, the projector returns [ACK] [CR] even if it receives the other command.

## 6.5 POWER ON Command

Command	"C00" [CR]		
Detail  Power ON When already Power is ON, no operation is started. When sending this command during Countdown in process, Countdown is terminated.			
Response	Acceptable	[ACK] [CR]	
Response	Unacceptable	"?" [CR]	

## 6.6 POWER OFF Command (Quick POWER OFF)

Command	"C01" [CR]		
Detail  Power OFF (Standby) This command executes Quick Power OFF operation without displaying OFF?" message, which is displayed when Power is turned OFF with butto projector or remote control.			
Paspansa	Acceptable	[ACK] [CR]	
Response	Unacceptable	"?" [CR]	

## 6.7 POWER OFF Command

Command	"C02" [CR]		
Detail	button of the re (When the con command is so operation is ex	I works the same way as when Power is OFF with STAND-BY mote control.  Inmand is sent once, "Power OFF?" message is displayed. If this ent again while "Power OFF?" message is displayed, Power OFF	
Response	Acceptable	[ACK] [CR]	
response	Unacceptable	"?" [CR]	

## 6.8 INPUT 1 Command

Command	"C05" [CR]		
Detail	Select Input 1. This command works differently from the command by "Input 1" key of the remote control. When Input 1 has been already selected, this command does not execute the source switching; just for switching to Input 1.		
Paspansa	Acceptable	[ACK] [CR]	
Response	Unacceptable	"?" [CR]	

## 6.9 INPUT 2 Command

Command	"C06" [CR]	
Detail	key of the remo	This command works differently from the command by "Input 2" ofte control. When Input 2 has been selected, this command does a source switching; just for switching to Input 2.
Response	Acceptable	[ACK] [CR]
ixesponse	Unacceptable	"?" [CR]

## 6.10 INPUT 3 Command

Command	"C07" [CR]	
Detail	key of the remo	This command works differently from the command by "Input 3" of the control. When Input 3 has been selected, this command does a source switching; just for switching to Input 3.
Doopopoo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## **6.11 NETWORK Command**

Command	"C08" [CR]	
Detail	Select Network Input	
Dooponoo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.12 VOLUME + Command

Command	"C09" [CR]	
Detail	Volume Up. This command remote control.	operates the same way as VOLUME + button of the projector and
Daananaa	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

## 6.13 VOLUME - Command

Command	"C0A" [CR]	"C0A" [CR]	
Detail	Volume Down This command remote control.	operates the same way as VOLUME – button of the projector and	
Daananaa	Acceptable	[ACK] [CR]	
Response	Unacceptable	"?"[CR]	

## **6.14 SOUND MUTE ON Command**

Command	"COB" [CR]	
Detail		N. works the same way as "MUTE" button of the remote control for oes not work for Mute OFF.
Doggogo	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

## **6.15 SOUND MUTE OFF Command**

Command	"C0C" [CR]	
Detail		FF. works the same way as "MUTE" button of the remote control for does not work for Mute ON.
Doonongo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?"[CR]

## **6.16 VIDEO MUTE ON Command**

Command	"COD" [CR]	
Detail	Video Mute ON This command for SHUTTER (	works the same way as "SHUTTER" button of the remote control CLOSE, but does not work for SHUTTER OPEN
Dooponoo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## **6.17 VIDEO MUTE OFF Command**

Command	"C0E" [CR]	
Detail	Video Mute OFF This command works the same way as "SHUTTER" button of remote control for SHUTTER OPEN, but does not work for SHUTTER CLOSE	
Paspansa	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## **6.18 SCREEN NORMAL SIZE Command**

Command	"COF" [CR]	
Detail	Set screen size to Normal (4:3)	
Posponso	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## **6.19 SCREEN WIDE SIZE Command**

Command	"C10" [CR]	
Detail	Set screen size to Wide (16:9)	
Posponso	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.20 MENU ON Command

Command	"C1C" [CR]	
Detail	Display On-Scr	reen Display Menu
Doctores	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.21 MENU OFF Command

Command	"C1D" [CR]	
Detail	Clear On-Screen Display Menu	
D	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.22 DISPLAY CLEAR Command

Command	"C1E" [CR]	
Detail	Clear On-screen Display under all conditions	
Dooponoo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.23 BRIGHTNESS + Command

Command	"C20" [CR]	
Detail	Increment Brightness by 1 according to user control.	
Doopopoo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.24 BRIGHTNESS - Command

Command	"C21" [CR]	
Detail	Decrement Brightness by 1 according to user control.	
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.25 INPUT 2 VIDEO Command

Command	"C23" [CR]	
Detail	Select Video input in Input 2	
Paspansa	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.26 INPUT 2 Y,Pb/Cb,Pr/Cr Command

Command	"C24" [CR]	
Detail	Select Y, Pb/Cb, Pr/Cr input in Input 2	
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.27 INPUT 2 RGB Command

Command	"C25" [CR]	
Detail	Select RGB input in Input 2	
Deenenee	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.28 IMAGE Command

Command	"C27" [CR]	
Detail	Switch Image Setting status. Previous Image mode is displayed for 4 seconds by receiving first command. Image Mode gets switched by receiving another command while the display is on the screen.	
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.29 ON START SET Command

Command	"C28" [CR]	
Detail	Enable Power ON Start This status is stored in EEPROM and retained regardless of Power OFF/ON operation.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	"?" [CR]

## 6.30 ON START CANCEL Command

Command	"C29" [CR]	
Detail	Disable Power ON Start This status is stored in EEPROM and retained regardless of Power OFF/ON operation.	
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## **6.31 POWER MANAGEMENT READY Command**

Command	"C2A" [CR]	
Detail	Set Power Management function to ready status This status is stored in EEPROM and retained regardless of Power OFF/ON operation.	
Response	Acceptable	[ACK] [CR]
Nesponse	Unacceptable	"?" [CR]

## **6.32 POWER MANAGEMENT CANCEL Command**

Command	"C2B" [CR]	
Detail	Set Power Management function to off status This status is stored in EEPROM and retained regardless of Power OFF/ON operation.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	"?" [CR]

## **6.33 POWER MANAGEMENT SHUTDOWN Command**

Command	"C2E" [CR]	
Detail	Set Power Management function to Shutdown mode.  This status is stored in EEPROM and retained regardless of Power OFF/ON operation.	
Deenenee	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.34 D.ZOOM + Command

Command	"C30" [CR]	
Detail	Enter Digital Zoom mode and expand image size This command works the same way as "D.ZOOM ▲" button of the remote control.	
Paspansa	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.35 D.ZOOM - Command

Command	"C31" [CR]	
Detail	Enter Digital Zoom mode and reduce image size  This command works the same as "D.ZOOM ▼" button of the remote control.	
Roopense	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.36 INPUT 3 VIDEO Command

Command	"C33" [CR]	
Detail	Select Video input in Input 3	
Dooponoo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.37 INPUT 3 S-VIDEO Command

Command	"C34" [CR]	
Detail	Select S-Video input in Input 3	
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## **6.38 POINTER RIGHT Command**

Command	"C3A" [CR]	
Detail	Move the Pointer of On-Screen Display Menu to the right.  This command works differently from the command by Point button ">" of the projector and has no "Volume +" function.	
Posponso	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.39 POINTER LEFT Command

Command	"C3B" [CR]	
Detail	Move the Pointer of On-Screen Display Menu to the left This command works differently from the command by Point button "<" of the projector and has no "Volume -" function.	
Doopopoo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.40 POINTER UP Command

Command	"C3C" [CR]	
Detail	Move up the Pointer of On-Screen Display Menu This command works the same way as "▲" button of the projector.	
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## **6.41 POINTER DOWN Command**

Command	"C3D" [CR]	
Detail	Move down the Pointer of On-Screen Display Menu This command works the same way as "▼" button of the projector.	
Roopense	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.42 ENTER Command

Command	"C3F" [CR]	
Detail	This command works the same way as "SELECT" button of the projector and remote control.	
Paspansa	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.43 FREEZE ON Command

Command	"C43" [CR]	
Detail	Freeze on-screen image This command works the same way as "FREEZE" button of the remote control for Freeze ON, but does not work for Freeze OFF.	
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.44 FREEZE OFF Command

Command	"C44" [CR]	
Detail	Cancel Freeze mode This command works the same way as "FREEZE" button of the remote control for Freeze Off, but does not work for Freeze ON.	
Doopopoo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.45 ZOOM + Command

Command	"C47" [CR]	
Detail	Expand image size This command works the same way as "ZOOM ▲" button of the remote control.	
Paspansa	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.46 ZOOM - Command

Command	"C46" [CR]	
Detail	Reduce image This command	size works the same way as "ZOOM ▼" button of the remote control.
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.47 FOCUS + Command

Command	"C4B" [CR]	
Detail	Adjust on-screen focus by making focal length longer. (The lens moves backward) This command works the same way as "FOCUS \( \bigsep \)" button of the remote control.	
Doonongo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.48 FOCUS - Command

Command	"C4A" [CR]	
Detail	•	en focus by making focal length shorter. (The lens moves forward) works the same way as "FOCUS ▼" button of the remote control.
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.49 INPUT 1 ANALOG RGB Command

Command	"C50" [CR]	
Detail	Select Analog RGB input in Input 1	
Posponso	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.50 INPUT 1 SCART Command

Command	"C51" [CR]	
Detail	Select SCART	input in Input 1
Dagnanaa	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.51 INPUT 1 DVI (PC DIGITAL) Command

Command	"C52" [CR]	
Detail	Select DVI (PC	Digital) input in Input 1
Dooponoo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.52 INPUT 1 DVI (AV HDCP) Command

Command	"C53" [CR]	
Detail	Select DVI (AV	HDCP) input of Input 1
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.53 LENS SHIFT UP Command

Command	"C5D" [CR]	
Detail	Move projection	n area upward.
Response	Acceptable	[ACK] [CR]
	Unacceptable	"?" [CR]

## 6.54 LENS SHIFT DOWN Command

Command	"C5E" [CR]	
Detail	Move projection	n area downward.
Doopopoo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.55 LENS SHIFT LEFT Command

Command	"C5F" [CR]	
Detail	Move projection	n area leftward.
Response	Acceptable	[ACK] [CR]
	Unacceptable	"?" [CR]

## 6.56 LENS SHIFT RIGHT Command

Command	"C60" [CR]	
Detail	Move projection area rightward.	
Doonongo	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 6.57 AUTO PC ADJ. Command

Command	"C89" [CR]	
Detail	Execute AUTO PC ADJ. function This command works the same way as "AUTO PC" button of the remote control. Sending this command during Auto PC Adj. process terminates the operation. This is the same by "AUTO PC" button of the remote control.	
Posponso	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## **6.58 PRESENTATION TIMER Command**

Command	"C8A" [CR]	
Detail	Start Timer for presentation This command works the same way as "P-TIMER" button of the remote control.	
Paspansa	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

# **6.59 KEYSTONE** ↑ Command

Command	"C8E" [CR]	
Detail	Correct keystone distortion by reducing upper part of image. This command invokes both operations of keystone distortion correction and OSD display, regardless of whether the "KEYSTONE" OSD has been already displayed or not.	
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

# 6.60 KEYSTONE ↓ Command

Command	"C8F" [CR]	
Detail	Correct keystone distortion by reducing lower part of image. This command invokes both operations of keystone distortion correction and OSD display, regardless of whether the "KEYSTONE" OSD has been already displayed or not.	
Response	Acceptable	[ACK] [CR]
Kesponse	Unacceptable	"?" [CR]

## 6.61 KEYSTONE →Command

Command	"C90" [CR]	
Detail	Correct keystone distortion by reducing right part of image. This command invokes both operations of keystone distortion correction and OSD display, regardless of whether the "KEYSTONE" OSD has been already displayed or not.	
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## **6.62 KEYSTONE** ←Command

Command	"C91" [CR]	
Detail	Correct keystone distortion by reducing left part of image. This command invokes both operations of keystone distortion correction and OSD display, regardless of whether the "KEYSTONE" OSD has been already displayed or not.	
Response	Acceptable	[ACK] [CR]
Response	Unacceptable	"?" [CR]

## 7 Status Read Command

#### 7.1 Format

· PC issues a command in the following format.

Command: one character (See Status Read Command Table)

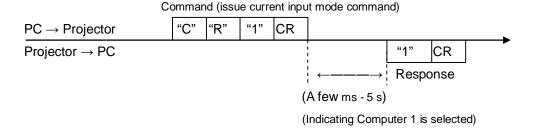
· When projector receives an appropriate command, it returns the required data in string.

Required Data: string (See Status Read Command Table)

• When the received data cannot be decoded, the projector returns "?" [CR] is returned.

## 7.2 Transfer Example

Getting Input mode information of projector by basic commands.



## 7.3 Operation Requirements

Status Read commands are invalid when the projector is in standby under Eco mode.

#### 7.4 Status Read Command

Command	"CR0" [CR]	
Detail	Get the project	or's operating status
	Acceptable	"%1" [CR]
Response	%1	"00" = Power ON  "80" = Standby  "40" = Countdown in process  "20" = Cooling Down in process  "10" = Power Failure  "28" = Cooling Down in process due to Abnormal Temperature  "88" = Standby after Cooling Down due to Abnormal Temperature  "24" = Power-Save Cooling Down in process  "04" = Power Save  "21" = Cooling Down in process after OFF due to Lamp Failure  "81" = Standby after Cooling Down due to Lamp Failure  "2C" = Cooling Down in process after Power Off due to  Shutter management  "8C" = Standby after Cooling Down due to  Shutter management
	Unacceptable	"?" [CR]

## [ Details for Response ]

## · "00" [CR]

Status: Power ON

Normal image is on-screen.

## · "80" [CR]

Status: Standby

When the status is Standby, Status Read Commands are always accepted, but any Functional Execution Commands are not accepted except for POWER ON command.

## · "40" [CR]

Status: Countdown in process

When "Display" in Setting Menu is set to ON, Countdown operation is started by execution of POWER ON; while "Display" in Setting Menu is set to OFF, the status moves directly to Power ON without Countdown operation.

## · "20" [CR]

Status: Cooling Down in process

When the status is Power ON, and then POWER OFF Command ("C01" [CR]) is executed, it moves to Cooling Down status.

When lamp turns off and about 90 seconds of fan spinning finishes, the above status automatically moves to Standby (The fan spinning time depends on models.)

This function is intended to cool down lamps and other optical parts, and is quite important for projector's reliability. During this time, any Functional Execution Command is invalid.

## · "10" [CR]

Status: Power Failure

When the power supply voltage inside the projector reaches abnormal status, the projector is automatically turned off.

The projector returns "10" [CR], which indicates it enters Power OFF status due to Power Failure. In this case Fan also stops unlike Cooling Down status.

Abnormal power supply voltage includes;

· Filter abnormal status / · Shutter abnormal status

## · "28" [CR]

Status: Cooling Down in process due to Abnormal Temperature

When the inside temperature rises abnormally high, it automatically starts Cooling Down operation. The projector returns "28" [CR].

Even if the temperature goes down during this process, the given Cooling Down process is conducted.

## · "88" [CR]

Status: Standby after Cooling Down due to Abnormal Temperature

When the status becomes Standby after the temperature goes down by Cooling Down operation invoked due to Abnormal Temperature, the projector returns "88" [CR]. This indicates Abnormal Temperature caused turning to Standby status.

This status continues until the next operation is started; when Power On is executed, the projector clears the information of Abnormal Temperature and normal operation starts.

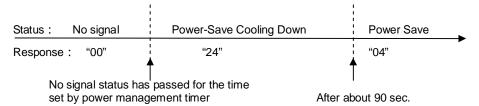
#### · "24" [CR]

Status: Power-Save Cooling Down in process

This indicates Power Management in the Setting menu is enabled and Power-Save Cooling Down operation is in process.

During this time, any Functional Execution Command is invalid.

In this Power-Save Cooling Down function, the status moves to Power Save after the given Cooling down operation.



## · "04" [CR]

Status: Power Save

This indicates it moves to Power-Save status by Power Management function as set in the Setting menu.

## · "21" [CR]

Status: Cooling Down in process after OFF due to Lamp Failure

When the projector is turned off due to lamp failure, it automatically starts Cooling Down operation. The projector returns "21" [CR]. "21" [CR] has been kept during Cooling Down operation.

#### · "81" [CR]

Status: Standby after Cooling Down due to Lamp Failure

The projector has recovered from Lamp Failure status. When the projector enters Standby status after Cooling Down operation invoked due to lamp failure, it returns "81". This indicates the status turns to Standby due to lamp failure. This status continues until the next operation is started; when Power On is executed, the projector clears the information of Lamp Failure and normal operation starts.

## · "2C" [CR]

Status: Cooling Down in process due to Shutter management function

This indicates it has moved to Cooling down status according to the setting of Shutter Management function in setting menu. During this time, Functional Execution Commands are not accepted.

#### · "8C" [CR]

Status: Standby after Cooling Down due to Shutter management function.

This value is returned when Cooling Down operation due to Shutter management has been completed and the status has been moved to Standby. The status is kept until the next operation starts. When projector is turned on again, it cancels the last status and starts normal operation.

# 7.5 Input Mode Read Command

Command	"CR1" [CR]	
Detail	Get currently selected Input No.	
	Acceptable	"%1" [CR]
Response	%1	"1" = Input 1 is selected.  "2" = Input 2 is selected.  "3" = Input 3 is selected.  "4" = Input 4 is selected.(only for Networking-capable models)
	Unacceptable	"?" [CR]

# 7.6 Lamp Time Read Command

Command	"CR3" [CR]	
Detail	Get total lamp running hours.	
	Acceptable	"%1_%2" [CR]
Response	%1	Each lamp data follows in sequence with one space between each of them.  %1 = lamp No.1  %2 = lamp No.2 ex; "00410_00410" [CR]
	Unacceptable	"?" [CR]

# 7.7 Setting Read Command

Command	"CR4" [CR]	
Detail	Get screen setting status such as Ceiling/Rear.	
	Acceptable	"%1" [CR]
Response	%1	"11" [CR] = Normal Screen Setting "10" [CR] = Picture is top/bottom reversed. (Status: Rear & Ceiling ON) "01" [CR] = Picture is left/right reversed. (Status: Rear ON) "00" [CR] = Picture is top/bottom and left/right reversed. (Status: Ceiling ON)
	Unacceptable	"?" [CR]

# 7.8 Temp Read Command

Command	"CR6" [CR]	
Detail	Get the information of temperature inside a projector. With several built-in temperature sensors, it can get all the temperatures at once.	
	Acceptable	"%1 _ %2 _ %3" [CR]
Response	%1 %2 %3	%1 = Temp. of sensor 1 %2 = Temp. of sensor 2 %3 = Temp. of sensor 3 Temperature data basic format is "_00.0". ("_" indicates a space) When the temperature goes under 0, it starts with "-" instead of a space like "-05.5" [CR]. When no temperature data returns due to hardware problems, it starts with "E" like"E00.0" [CR]. With several built-in temperature sensors, the projector returns the values in succession. "_31.535.2_33.4" [CR] The first sensor's data is followed by one space and afterwards the second sensor's data.
	Unacceptable	"?" [CR]

# 7.9 Lamp Mode Read Command

Command	"CR7" [CR]	
Detail	Get lamp mode. In the projector with single lamp, get ON/OFF status of the lamp	
Acceptable "%1" [CR]		"%1" [CR]
Response	%1	"00" [CR] = Lamp is ON. "01" [CR] = Lamp is OFF.
	Unacceptable	"?" [CR]